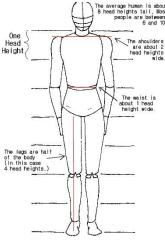
# Year 8 Spring Term Art Knowledge Bank

# AO3 Drawing Techniques

### **Drawing Emotions**

To express an emotion through drawing you need more than just happy and sad smiley faces. Height You need to consider body language. Body language is a type of nonverbal communication on body movements, such as gestures and posture to convey messages. Think of each body part and the angle/direction that best reflects that emotion. Ask a friend to act and model





to support when you are drawing. Remember body **proportions**. On average we are 8 heads tall and 5 of those heads are from our waist down.

# Key Literary Vocabulary

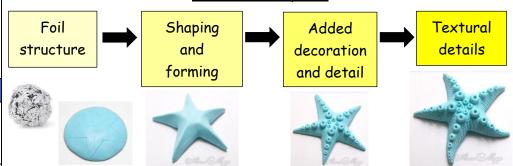
Sculpture	The art of making statues by carving or chiselling (as in					
	wood or stone), by modelling (as in clay), or by casting (as in melted metal).					
Potter	An artist who makes pots, bowls, plates, etc., out of clay.					
Plasticine	Is a coloured putty-like modelling material.					
Maquette	A small scale model or rough draft of an unfinished sculpture.					
Plinth	Refers to the solid base or box on which a sculpture is					
	placed.					

<u>Colour Psychology</u> When designing it's really important to think about the colours you use. Artists and interior designers have long believed that colour can dramatically affect moods, feelings, and emotions. Colour is a



powerful communication tool and can be used to signal action, influence mood, and even influence physiological reactions. **Warm Colours** – such as red, yellow and orange – can spark a variety of emotions ranging from comfort and warmth to hostility and anger. **Cool colours** – such as green, blue and purple – often spark feelings of calmness as well as sadness.

Plasticine Sculpture



When **sculpting** with **plasticine** you first need to create the structural shape with foil, thinking about the whole 3D **form**. The next step is to start moulding the plasticine around the foil structure. Then begin adding the main features making sure they are stuck on securely. Next add on the last fine details, which should include a variety of **textures**, **relief** and **carved** areas. Use a variety of tools to carve in textures, like modelling tools, cocktail sticks, wire, etc.

### AO2 Media, Techniques and Processes

#### AO1 Develop ideas through investigations, demonstrating critical understanding of sources. Illustration Keith Haring 1958 - 1990 Illustration is creating an image to communicate a message or an idea. Keith Haring was a graffiti artist and social activist whose work responded to the New York City street culture of the 1980s. Illustration can be made in any medium as long as it is a visual representation of Keith Haring started seeing empty black pieces of paper on the something. Examples of where you might find illustration might be in picture books, advertising, magazines, newspapers, instruction manuals, posters, subway walls. He started making his subway VI.1.11. products like T-shirts or greeting cards and even in fashion and film. drawings every day and became very famous Some of our most famous illustrators are:

- Arthur Rackham 1867-1939, created Brother Grimm Fairy Tails
- Quentin Blake 1932, illustrator for Roald Dahl books
- Nick Park 1958, created Wallace and Gromit

Flanimals is a children's book series written by comedian Ricky Gervais. The book, illustrated by **Rob Steen**, depicts a list of seemingly useless or inadequate animals, and their behaviour.



Possible Art Careers: Fashion consultant Costume Designer **Interior** Designer Animator Web Designer



his unique character designs. His work later inspired the advertising campaign 'Change for Life'

Jean-Michel Basquiat 1960 - 1988

Jean-Michel Basquiat was born in Brooklyn, New York. He became famous for his graffiti under the name "SAMO" in New York City. He sold sweatshirts and postcards of his artwork on the streets before his painting career took off. In his earlier works, Basquiat was known for using a crown **motif**, which was his way of celebrating black people as majestic royalty.



Key Literary Vocabulary								
Motif	A dominant or recurring idea in an artistic work.	Still life	A painting or drawing of a arrangement of objects.	n <b>Characteri</b>		eature or features that helps to tinguish a person or thing.		
Aesthetic	Refers to principles governing the nature and appreciation of beauty in an art form.	Style	How the artist expresses vision, the characteristics that describe the artwork		in s	meone who is fighting for change society, who feels strongly and is rking towards a change.		
Mascot	A mascot is any human, animal, or object thought to bring luck, or anything used to represent a group.	Animation	The art by which 2D draw or inanimate objects are t into moving visual representations of 3D life	urned	beł	explanation to the meaning nind a work of art. What people e and feel when they observe art.		
Useful websites to research further knowledge								
www.rickygervais.com/flanimals.php				www.haring.com		<u>www.basquiat.com</u>		