Method Knowledge Organiser: Creating and using **pathetic fallacy**

Key vocabulary

Personification
When you give human characteristics to things, abstract ideas etc. *The dancing daffodils.*

Perspective
A particular way of thinking about something. *The teacher and the pupil had different perspectives on the need for school uniform.*

Emotions
A feeling such as happiness, love, anger, hatred etc., caused by the situation you are in.

Starting Out!
Pathetic fallacy is when you give **inanimate objects** in nature **human feelings.** This is often used for weather, such as *the gloomy clouds covered up the sun.*
Writers use it to help develop mood or atmosphere of a situation.
→ Think of an element of weather.

Use It!
Next, think of some human emotions.
Which emotion best matches your weather element?

→ Write a sentence that links your weather and emotion together.

The *emotion weather*
The *gloomy clouds.*

Extend It!
Now look at the **inanimate objects** below.
Try to put yourself in the **perspective** of the object. How might you feel and why?
→ Write a sentence for each object.

Try to remember…
- Pathetic fallacy and personification are different methods – personification is about human **characteristics** whereas pathetic fallacy is about **emotions** only.
- Writers often use this device to open a piece to help set the mood and atmosphere, typically with **weather**.
- It can help to add layers to a piece of **creative writing**.

Key word	Definition	Write an example/use in a sentence
Eerie		
Grotesque		
Menace		
Ominous		
Treacherous		
Pathetic fallacy		
Juxtaposition		
Personification		
Connotations		
First person		