



BTEC

Art and Design

2024 – 2025

BTEC Summer Holiday Work

1. Research one of the chosen artists from the list below, collect information and images of their work ready to present in your sketchbook in September.
2. Create a Mind map with artists, materials and ideas relating to the title "Dreams, Visions and Nightmares".
3. Bring your mind map and artist research to your first Btec Art and Design lesson ready to present in your A3 sketchbook.

Justin O'Neal is a freelance artist, illustrator and writer. With a striking and mysterious presence, the unconventional women seen in his work seem to hold an inexplicably powerful allure. It is in this vein that Justin O'Neal's paintings and illustrations access women in his intense yet light-hearted, poignant yet often fantastical portraits. Each grounded in a uniquely quirky role, his subjects are classically beautiful women in charmingly eccentric conventions. The portraits prevalently feature sharp facial structures, much like those of many modern fashion models, and communicate in this same tone, a vague expression of irritation or focused determination. O'Neal's work is created using pencil, pen and inks.



Hans Ruedi Giger was a Swiss artist best known for his airbrushed images that blended human physiques with machines, an art style known as "biomechanical". Giger later abandoned airbrush for pastels, markers and ink. He was part of the special effects team that won an Academy Award for the visual design of Ridley Scott's 1979 sci-fi horror film *Alien*, and was responsible for creating the titular *Alien* itself.[1] His work is on permanent display at the H.R. Giger Museum in Gruyères, Switzerland. His style has been adapted to many forms of media, including album covers, furniture, tattoos and video games.



Maurizio Anzeri intricately embroiders directly onto found photographs with coloured thread, in “an alchemic process of obscuring and revealing, erasing and enhancing.” The faces of serious-looking children, sophisticated adults, and prim newlyweds are obscured by intricate threadwork masks, while leaving exposed an eye, a mouth, or an ear. In his landscapes, diagrammatic rays emanate from both the natural and built environment, suggesting unseen and mysterious phenomena

